

Paper adapted from "Effects of Age on Detection of Emotional Information," by C. M. Leclerc and E. A. Kensinger, 2008, *Psychology and Aging, 23*, pp. 209–215. Copyright 2008 by the American Psychological Association.

	EFFECTS O	F AGE ON DETECTION OF EMOTION	3	
Writin	g the introductio	n, 2.05		
•	0	Effects of Age on Detection of Emotional Information		
••••	••••• Frequ	ently, people encounter situations in their environment in which it is imp	possible to	
	attend to all a	vailable stimuli. It is therefore of great importance for one's attentional p	processes to	
	select only th	e most salient information in the environment to which one should attend	d. Previous	
	research has	suggested that emotional information is privy to attentional selection in y	oung	
	adults (e.g., A	Anderson, 2005; Calvo & Lang, 2004; Carretie, Hinojosa, Marin-Loeches	s, Mecado, Ordering cita	tions within
	& Tapia, 200	4; Nummenmaa, Hyona, & Calvo, 2006, an obvious service to evolution	0	
Select	• to upprotein r	ewarding situations and to avoid threat and danger (Davis & Whalen, 200	01; Dolan	
the co tense,		r, 2003; Lang, Bradley, & Cuthbert, 1997; LeDoux, 1995).		
	For ex	cample, Ohman, Flykt, and Esteves (2001) presented participants with 3		at represent r mathematical
Numb expres	arrays with in	nages representing four categories (snakes, spiders, flowers, mushrooms)). In half functions, 4	.31
in wor		nine images were from the same category, whereas in the remaining hal	If of the	
4.32	arrays, eight	images were from one category and one image was from a different category	gory (e.g.,	
	eight flowers	and one snake). Participants were asked to indicate whether the matrix in	Use of hyphe ncluded a compound w	
	discrepant sti	mulus. Results indicated that fear-relevant images were more quickly det	Table 4.1	, into,
	fear-irrelev			
	were fearfu			
	attention-g	EFFECTS OF AGE ON DETECTION OF EMOTION	4	
	not attende	Calvo & Lang, 2004; Carretie et al., 2004; Juth, Lundqvist, Karlsso	on, & Ohman, 2005;	
	Merikle, 20	Nummenmaa et al., 2006).		
	not limited	From this research, it seems clear that younger adults show	detection benefits for	
	detected ra	arousing information in the environment. It is less clear whether the	ese effects are preserved	
		across the adult life span. The focus of the current research is on de	etermining the extent to whi	ch
	nuity in presentat	aging influences the early, relatively automatic detection of emotion	onal information.	
ofide	as, 3.05	Regions of the brain thought to be important for emotional	detection remain relatively	
		intact with aging (reviewed by Chow & Cummings, 2000). Thus, it	t is plausible that the detecti	on
		of emotional information remains relatively stable as adults age. He	owever, despite the	
		preservation of emotion-processing regions with age (or perhaps be	ecause of the contrast betwe	en
		the preservation of these regions and age-related declines in cogniti	ive-processing regions; Goo	bd
		et al., 2001; Hedden & Gabrieli, 2004; Ohnishi, Matsuda, Tabira, A	Asada, & Uno, 2001; Raz,	Citing one
No.co	pitalization in	2000; West, 1996), recent behavioral research has revealed changes	s that occur with aging in th	e work by six
	g theories, 4.16	regulation and processing of emotion. According to the socioemotio	onal selectivity theory	or more authors, 6.12
		(Carstensen, 1992), with aging, time is perceived as increasingly lir	mited, and as a result, emot	
		regulation becomes a primary goal (Carstensen, Isaacowitz, & Char	rles, 1999). According to	
		socioemotional selectivity theory, age is associated with an increase	ed motivation to derive	
		emotional meaning from life and a simultaneous decreasing motiva	ation to expand one's	
		knowledge base. As a consequence of these motivational shifts, em	notional aspects of the	

EFFECTS OF AGE ON DET	ECTION OF EMOTION 5								
		Using the colon between							
-	······································	two grammatically complete clauses, 4.05							
remaining, physical and cogr	remaining, physical and cognitive decline), older adults may adopt new cognitive strategies. One								
such strategy, discussed rece	ntly, is the positivity effect (Carstensen & Mikels, 2005), in which								
older adults spend proportion	ately more time processing positive emotional material and less								
time processing negative emo	tional material. Studies examining the influence of emotion on								
memory (Charles, Mather, &	Carstensen, 2003, Kennedy, Mather, & Carstensen, 2004) have								
found that compared with yo	inger adults, older adults recall proportionally more positive								
information and proportional	y less negative information. Similar results have been found when	Capitalization of words							
examining eye-tracking patte	rns: Older adults looked at positive images longer than younger	beginning a sentence after							
adults did, even when no age	differences were observed in looking time for negative stimuli	a colon, 4.14							
(Isaacowitz, Wadlinger, Gore	n, & Wilson, 2006). However, this positivity effect has not gone								
uncontested; some researcher	s have found evidence inconsistent with the positivity effect (e.g.,	Hypotheses and their							
Grühn, Smith, & Baltes, 200		correspondence to research design, Introduction, 2.05							
Based on this previou	sly discussed research, three competing hypotheses exist to explain								
-	processing associated with the normal aging process. First,								
emotional information m		Using the semicolon to							
facilitated detection of er	EFFECTS OF AGE ON DETECTION OF EMOTION	separate two independent clauses not joined by							
emotional information m		a conjunction, 4.04							
detection of emotional in	rapidly detect emotional information. We hypothesized that on the	e whole, older adults would be							
principally on positive er	slower to detect information than young adults would be (consistent with Hahn, Carlson, Singer,								
	& Gronlund, 2006; Mather & Knight, 2006); the critical question	was whether the two age							
not negative, emotional i	groups would show similar or divergent facilitation effects with r	egard to the effects of emotion							
The primary goal	on item detection. On the basis of the existing literature, the first	two previously discussed							
To do so, we employed a	hypotheses seemed to be more plausible than the third alternative	. This is because there is reason							
Using the comma betwee	η to think that the positivity effect may be operating only at later st.	ages of processing (e.g.,							
elements in a series, 4.03	strategic, elaborative, and emotion regulation processes) rather th	an at the earlier stages of							
Inctuation with citations	processing involved in the rapid detection of information (see Ma	ather & Knight, 2005, for							
parenthetical material,	discussion). Thus, the first two hypotheses, that emotional inform	nation maintains its importance							
21	across the life span or that emotional information in general takes	s on greater importance with							
	age, seemed particularly applicable to early stages of emotional p	rocessing.							
	Indeed, a couple of prior studies have provided evidence f								
	emotional facial expressions with aging. Mather and Knight (200								
0.41	adults' abilities to detect happy, sad, angry, or neutral faces presented in a complex visual array.								
Citing references in text, inclusion of year within	Mather and Knight found that like younger adults, older adults de	· · ·							
paragraph, 6.11, 6.12									
	quickly than they detected other types of emotional stimuli. Simil	Prefixes an							
	found no age differences in efficiency of search time when angry	do not roqu							
	array of neutral faces, compared with happy faces in neutral face	hyphons							
	compared with positive and neutral faces, served as nontarget dist								
	arrays, however, older adults were more efficient in searching, co	mpared with younger adults,							

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negative stimuli were not of equivalent arousal levels (fearful faces typically are more arousing than happy faces; Hansen & Hansen, 1988). Given that arousal is thought to be a key factor in modulating the attentional focus effect (Hansen & Hansen, 1988; Pratto & John, 1991; Reimann & McNally, 1995), to more clearly understand emotional processing in the context of aging, it is necessary to include both positive and negative emotional items with equal levels of arousal.

In the current research, therefore, we compared young and older adults' detection of four categories of emotional information (positive high arousal, positive low arousal, negative high arousal, and negative low arousal) with their detection of neutral information. The positive and* negative stimuli were carefully matched on arousal level, and the categories of high and low

arousal were closely matched on valence to assure that the factors of valence (positive, negative) and arousal (high, low) could be investigated independently of one another. Participants were presented with a visual search task including images from these different categories (e.g., snakes, Using abbreviations, 4.22; Explanation cars, teapots). For half of the multi-image arrays, all of the images were of the same item, and for used often in APA journals, 4.25;

the remaining half of the arrays, a sing items was included. Participants were the array, and their reaction times were differences in response times (RTs) ba categories. We reasoned that if young information, then we would expect sin stimuli for the two age groups. By cor were younger adults, older adults shou emotional items (relative to the neutra

> Identifying subsections within the Method section, 2.06

Using numerals to express numbers representing age, 4.31

> Numbering and discussing tables in text, 5.05

Prefixed words that require hyphens, Table 4.3

of abbreviations, 4.23; Abbreviations Plurals of abbreviations, 4.29

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for the arousing items than shown by the young adults (resulting in an interaction between age

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Elements of the Method section, 2.06; Organizing Method a manuscript with levels of heading, 3.03

Participants

and arousal)

Younger adults (14 women, 10 men, Mage = 19.5 years, age range: 18-22 years) were recruited with flyers posted on the Boston College campus. Older adults (15 women, nine men, Mage = 76.1 years, age range: 68-84 years) were recruited through the Harvard Cooperative on Aging (see Table 1, for demographics and test scores).¹ Participants were compensated \$10 per hour for their participation. There were 30 additional participants, recruited in the same way as described above, who provided pilot rating values: five young and five old participants for the assignment of items within individual categories (i.e., images depicting cats), and 10 young and 10 old participants for the assignment of images within valence and arousal categories. All participants were asked to bring corrective eyewear if needed, resulting in normal or corrected to normal vision for all participants.

Participant (subject) characteristics, Method, 2.06

Materials and Procedure

The visual search task was adapted from Ohman et al. (2001). There were 10 different types of items (two each of five Valence × Arousal categories: positive high arousal, positive low arousal, neutral, negative low arousal, negative high arousal), each containing nine individual exemplars that were used to construct 3 × 3 stimulus matrices. A total of 90 images were used, each appearing as a target and as a member of a distracting array. A total of 360 matrices were presented to each participant; half contained a target item (i.e., eight items of one type and one

target item of another type) and half did not (i.e., all nine images of the same type). Within the

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Figure 2.1. Sample One-Experiment Paper (continued)

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matrix. Within the 180 target trials, each of the five emotion categories (e.g., positive high arousal, neutral, etc.) was represented in 36 trials. Further, within each of the 36 trials for each emotion category, nine trials were created for each of the combinations with the remaining four other emotion categories (e.g., nine trials with eight positive high arousal items and one neutral item). Location of the target was randomly varied such that no target within an emotion category was presented in the same location in arrays of more than one other emotion category (i.e., a negative high arousal target appeared in a different location when presented with positive high arousal array images than when presented with neutral array images).

The items within each category of grayscale images shared the same verbal label (e.g., " mushroom, snake), and the items were selected from online databases and photo clipart packages. Each image depicted a photo of the actual object. Ten pilot participants were asked to write down the name corresponding to each object; any object that did not consistently generate the intended response was eliminated from the set. For the remaining images, an additional 20 pilot participants rated the emotional valence and arousal of the objects and assessed the degree of visual similarity among objects within a set (i.e., how similar the mushrooms were to one another) and between objects across sets (i.e., how similar the mushrooms were to the snakes).

Valence and arousal ratings. Valence and arousal were judged on 7-point scales (1 = *negative valence* or *low arousal* and 7 = *positive valence* or *high arousal*). Negative objects received mean valence ratings of 2.5 or lower, neutral objects received mean valence ratings of 3.5 to 4.5, and positive objects received mean valence ratings of 5.5 or higher. High-arousal objects received mean arousal ratings greater than 5, and low-arousal objects (including all neutral stimuli) received mean arousal ratings of less than 4. We selected categories for which both young and older adults agreed on the valence and arousal classifications, and stimuli were

Italicization of anchors of a scale, 4.21

overall similarity of the object categories (ps > .20). For example, we selected particular

mushrooms and particular cats so that the mushrooms were as similar to one another as were the cats (i.e., within-group similarity was held constant across the categories). Our object selection also assured that the categories differed from one another to a similar degree (e.g., that the mushrooms were as similar to the snakes as the cats were similar to the snakes).

Procedure

Each trial began with a white fixation cross presented on a black screen for 1,000 ms; the matrix was then presented, and it remained on the screen until a participant response was recorded. Participants were instructed to respond as quickly as possible with a button marked *yes* if there was a target present, or a button marked *no* if no target was present. Response latencies and accuracy for each trial were automatically recorded with E-Prime (Version 1.2) experimental

Latin abbreviations, 4.26

Numbers expressed in words at beginning of sentence, 4.32

10 positive high arousal h arousal. tween-categories exemplars (e.g., a set the rest of the cipants made these sual dimensions in ated how similar ilar the mushrooms equated on withins well as for the

	EFFECTS OF AGE ON DETECTION OF EMOTION	11	
	software. Before beginning the actual task, participants performed 20 practice tria	lls to assure	
		lements of the esults section, 2.	07
	Analyses focus on participants' RTs to the 120 trials in which a target was	s present and	
	was from a different emotional category from the distractor (e.g., RTs were not in	cluded for	
Abbreviations	arrays containing eight images of a cat and one image of a butterfly because cats a	and butterflies	
accepted as	are both positive low-arousal items). RTs were analyzed for 24 trials of each target		
words, 4.24	category. RTs for error trials were excluded (less than 5% of all responses) as were		ymbols, 4.45; lumbers, 4.31
0 0 0 0 0 0	were ±3SD from each participant's mean (approximately 1.5% of responses). Me	dian RTs were	
	then calculated for each of the five emotional target categories, collapsing across a	array type (see	
	Table 2 for raw RT values for each of the two age groups). This allowed us to exa	umine, for	
Nouns followed	example, whether participants were faster to detect images of snakes than images	of mushrooms,	
by numerals or	regardless of the type of array in which they were presented. Because our main in	terest was in	
letters, 4.17	examining the effects of valence and arousal on participants' target detection time	es, we created	
	scores for each emotional target category that controlled for the participant's RTs	to detect	
	neutral targets (e.g., subtracting the RT to detect neutral targets from the RT to de	tect positive	Reporting
	high arousal targets). These difference scores were then examined with a $2 \times 2 \times 2$	2 (Age [young,	•' <i>p</i> values, decimal
	older] × Valence [positive, negative] × Arousal [high, low]) analysis of variance ((ANOVA). This	fractions,
	ANOVA revealed only a significant main effect of arousal, $F(1, 46) = 8.41$, $p = .00$)06, $\eta_p^2 = .16$,	4.35
	with larger differences between neutral and high-arousal images ($M = 137$) than b	· · · · · · · · · · · · · · · · · · ·	Statistical symbol
	and low-arousal images ($M = 93$; i.e., high-arousal items processed more quickly	across both age	1.46, Table 4.5
	groups compared with low-arousal items; see Figure 1). There was no significant	main effect for	
	valence, nor was there an interaction between valence and arousal. It is critical the	at the analysis	
	Numbering and discussing		
	figures in text, 5.05		

	EFFECTS OF AGE ON DETECTION OF EMOTION 12		
	revealed only a main effect of age but no interactions with age. Thus, the arousal-mediated		
	effects on detection time appeared stable in young and older adults.		
	The results described above suggested that there was no influence of age on the		
	influences of emotion. To further test the validity of this hypothesis, we submitted the RTs to the	e	
	five categories of targets to a 2 \times 5 (Age [young, old] \times Target Category [positive high arousal,		
Statistics	positive low arousal, neutral, negative low arousal, negative high arousal]) repeated-measures	Spacing, alignment,	
in text, 4.44	ANOVA. ² Both the age group, $F(1, 46) = 540.32$, $p < .001$, $\eta_p^2 = .92$, and the target category,	and punctuation of mathematical copy, 4	1 / F
	$F(4, 184) = 8.98, p < .001, \eta_p^2 = .16$, main effects were significant, as well as the Age Group ×		r.+(
	Target Category interaction, $F(4, 184) = 3.59$, $p = .008$, $\eta_p^2 = .07$. This interaction appeared to		
	reflect the fact that for the younger adults, positive high-arousal targets were detected faster than	Capitalize effects or variables when	
	targets from all other categories, $ts(23) < -1.90$, $p < .001$, with no other target categories	they appear with	
	differing significantly from one another (although there were trends for negative high-arousal	multiplication signs, 4.20	
	and negative low-arousal targets to be detected more rapidly than neutral targets; $p < .12$). For	orgno, 4.20	
	older adults, all emotional categories of targets were detected more rapidly than were neutral		
	targets, $ts(23) > 2.56$, $p < .017$, and RTs to the different emotion categories of targets did not		
	differ significantly from one another. Thus, these results provided some evidence that older		
	adults may show a broader advantage for detection of any type of emotional information,		
	whereas young adults' benefit may be more narrowly restricted to only certain categories of		
	emotional information. Elements of the		
	Discussion Section	n, 2.08	
	As outlined previously, there were three plausible alternatives for young and older adults	5'	
	performance on the visual search task: The two age groups could show a similar pattern of		
	enhanced detection of emotional information, older adults could show a greater advantage for		
	emaneed detection of emotional information, order addres could show a greater advantage for		

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emotional detection than young adults, or older adults could show a greater facilitation than young adults only for the detection of positive information. The results lent some support to the first two alternatives, but no evidence was found to support the third alternative.

In line with the first alternative, no effects of age were found when the influence of valence and arousal on target detection times was examined; both age groups showed only an arousal effect. This result is consistent with prior studies that indicated that arousing information can be detected rapidly and automatically by young adults (Anderson, Christoff, Panitz, De Rosa, & Gabrieli, 2003; Ohman & Mineka, 2001) and that older adults, like younger adults, continue to display a threat detection advantage when searching for negative facial targets in arrays of positive and neutral distractors (Hahn et al., 2006; Mather & Knight, 2006). Given the

Clear statement of support or nonsupport of hypotheses, Discussion, 2.08

14

13

relative preservation of & Bennett, 2004; Jennin to take advantage of the

However, despit age groups, the present age-related enhancement the five categories of en high-arousal images (as advantage for detecting suggests a broader influ for the hypothesis that a It is interesting that the positivity effect

Use of an em dash to indicate an interruption in the continuity of a sentence, 4.06; Description of an em dash, 4.13

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processing, given that no effects of valence were observed in older adults' detection speed. In the present study, older adults were equally fast to detect positive and negative information, consistent with prior research that indicated that older adults often attend equally to positive and negative stimuli (Rosler et al., 2005). Although the pattern of results for the young adults has differed across studies in the present study and in some past research, young adults have shown facilitated detection of positive information (e.g., Anderson, 2005; Calvo & Lang, 2004; Carretie et al., 2004; Juth et al., 2005; Nummenmaa et al., 2006), whereas in other studies, young adults have shown an advantage for negative information (e.g., Armony & Dolan, 2002; Hansen & Hansen, 1988; Mogg, Bradley, de Bono, & Painter, 1997; Pratto & John, 1991; Reimann & McNally, 1995; Williams, Mathews, & MacLeod, 1996)—what is important to note is that the older adults detected both positive and negative stimuli at equal rates. This equivalent detection of positive and negative information provides evidence that older adults display an advantage for the detection of emotional information that is not valence-specific.

Thus, although younger and older adults exhibited somewhat divergent patterns of emotional detection on a task reliant on early, relatively automatic stages of processing, we found no evidence of an age-related positivity effect. The lack of a positivity focus in the older adults is in keeping with the proposal (e.g., Mather & Knight, 2006) that the positivity effect does not arise through automatic attentional influences. Rather, when this effect is observed in older adults, it is likely due to age-related changes in emotion regulation goals that operate at later stages of processing (i.e., during consciously controlled processing), once information has been attended to and once the emotional nature of the stimulus has been discerned.

Although we cannot conclusively say that the current task relies strictly on automatic processes, there are two lines of evidence suggesting that the construct examined in the current

EFFECTS OF AGE ON D	DETECTION OF EMOTION	5
research examines relative	ely automatic processing. First, in their previous work, Ohman et a	1. Use of parallel construction
(2001) compared RTs with	h both 2×2 and 3×3 arrays. No significant RT differences based	with coordinating conjunctions
the number of images pres	sented in the arrays were found. Second, in both Ohman et al.'s (2)	•
study and the present stud	y, analyses were performed to examine the influence of target loca	ation
on RT. Across both studie	s, and across both age groups in the current work, emotional targe	ts
were detected more quick	ly than were neutral targets, regardless of their location. Together,	
these findings suggest that	task performance is dependent on relatively automatic detection	
processes rather than on co	ontrolled search processes.	Discussion section ending with comments on
Although further w	vork is required to gain a more complete understanding of the age	importance of findings, 2.08
related changes in the earl	y processing of emotional information, our findings indicate that	
young and older adults		
study provides further e	EFFECTS OF AGE ON DETECTION OF EMOTION	16 Construction of an accurate and
of emotional images are	References <	complete reference list, 6.22;
(Fleischman et al., 2004	Anderson, A. K. (2005). Affective influences on the attentiona	General desciption of references, 2. al dynamics supporting awareness.
although there is evider	Journal of Experimental Psychology: General, 154, 25	58-281. doi:10.1037/0096-
information (e.g., Carst	3445.134.2.258	
present results suggest	Anderson, A. K., Christoff, K., Panitz, D., De Rosa, E., & Gab	orieli, J. D. E. (2003). Neural
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	and the positiv	ity effect. Current Directions in Psychological Science	e, 14, 117–121. doi:	
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	forgettable na Psychology: (EFFECTS OF AGE ON DETECTION OF EMO	DTION	18
Chow	v, T. W., & Cum	Crithan D. Smith J. & Polton D. P. (2005) No.	oging higs forcering momony	for positivo
	Aggleton (Ed.	Grühn, D., Smith, J., & Baltes, P. B. (2005). No material: Evidence from a heterogeneity		-
	Oxford Unive			с .
Davis	s, M., & Whalen	toned words. <i>Psychology and Aging</i> , 20,		
		Hahn, S., Carlson, C., Singer, S., & Gronlund, S	. D. (2006). Aging and visual	
Г	EFFECTS OF	AGE ON DETECTION OF EMOTION	19	doi:
F	normal 10.103 Lang, P. J., Br and act <i>Sensor</i> Leclerc, C. M. <i>primed</i> Americ LeDoux, J. E.	A., Brierley, B., Medford, N., Growdon, J. H., & Cork laging and Alzheimer's disease on emotional memory 7/1528-3542.2.2.118 adley, M. M., & Cuthbert, B. N. (1997). Motivated att tion. In P. J. Lang, R. F. Simons, & M. Balaban (Eds.). <i>y and motivational processes</i> (pp. 97–135). Mahwah, J. , & Hess, T. M. (2005, August). <i>Age differences in pro-</i> <i>l information</i> . Poster session presented at the 113th An can Psychological Association, Washington, DC. (1995). Emotion: Clues from the brain. <i>Annual Review</i> <i>pi</i> :10.1146/annurev.ps.46.020195.001233	Emotion, 2, 118–134. doi: ention: Affect, activation, Attention and orienting: NJ: Erlbaum.	Example of reference to book chapter, print veris no DOI, 7.02, Example 25
	adults'	Knight, M. (2005). Goal-directed memory: The role of emotional memory. <i>Psychology and Aging</i> , 20, 554–5 0.4.554	-	s: 379–395.
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		, 12, 313–324.		



Table 1

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Elements of table notes, 5.16

			Youn	ger group	Olde	er group		
		Measure	М	SD	M	SD	F(1, 46)	p
		Years of education	13.92	1.28	16.33	2.43	18.62	<.001
		Beck Anxiety Inventory	9.39	5.34	6.25	6.06	3.54	.066
Colocting	offective	BADS-DEX	20.79	7.58	13.38	8.29	10.46	.002
Selecting		STAI-State	45.79	4.44	47.08	3.48	1.07	.306
presentat		STAI-Trait	45.64	4.50	45.58	3.15	0.02	.963
Logical ar	nd effective 👘 👘	 Digit Symbol Substitution 	49.62		31.58	6.56	77.52	<.001
table layo	ut. 5.08	Generative naming	46.95 33.00	9.70 3.52	47.17 35.25	12.98 3.70	.004 4.33	.951 .043
abio iajo		Vocabulary	8.81	2.09	33.23 8.25	2.15	4.33	.045
Г		Digit Span–Backward Arithmetic	8.81 16.14	2.09	8.23 14.96	3.11	1.84	.383
		Mental Control	32.32	3.82	23.75	5.13	40.60	<.001
		Self-Ordered Pointing	1.73	2.53	9.25	9.40	13.18	.001
	EFFECTS	WCST perseverative errors	0.36	0.66	1.83	3.23	4.39	.042
	Table 2 Raw Respo Category Positive h Positive h Negative Negative Note. Valu of the same positive hi arousal, an	Dysexecutive Syndrome—Dys (1996); the State–Trait Anxiety and the Digit Symbol Substitut Intelligence Scale—III and We Generative naming scores repr F, A, and S. The Vocabulary m from Wechsler (1987); the Self (1982); and the Wisconsin Car All values represent raw, nonst	Inventory tion, Digit t chsler Men esent the to heasure is fi f-Ordered I d Sorting T	(STAI) m Span–Back nory Scale tal number rom Shiple Pointing m Fask (WCS	easures are ward, and —III measure of words wy (1986); t easure was	from Spiel Arithmetic ures are fro produced ir he Mental C adapted fro	berger et al. Wechsler A m Wechsler a 60 s each fo Control meas om Petrides a elson (1976)	(1970); dult (1997). or letter ure is and Milne).
	recorded ir							nents o e notes
			_	_	_	_	_	_

